

Writing Highly Performant PI Web API Applications

Presented by Jim Bazis & Max Drexel



Introduction



Max Drexel
mdrexel@osisoft.com
Software Developer
PI Web API Team



Jim Bazis jbazis@osisoft.com Team Lead PI Web API Team

Agenda

- Goals
- Streamsets
- Batch Requests
- Advanced Batch
- Channels
- Stream Updates







Overview



Goals

- Understand common sources of poor performance
- Recognize them when they occur
- Know your options to mitigate them



What do we mean by "Poor Performance"?

- Pages load too slowly for end users
- Too many users causes quality of service to degrade
- Can't acquire data fast enough for application to be useful
- And many more...

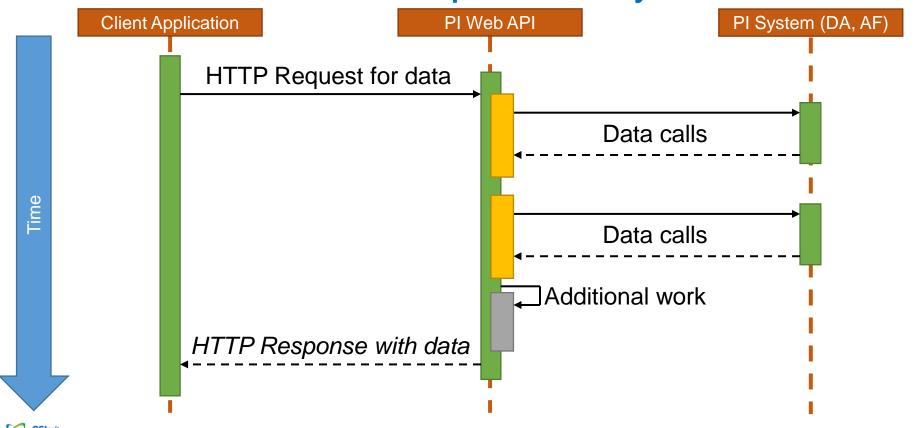




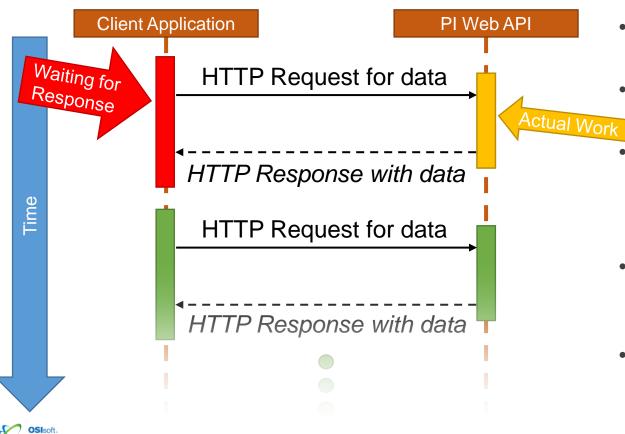
Example Application



PI Web API HTTP request lifecycle



What are the constraints of this lifecycle?



- Every request incurs a performance penalty
- Network latency & bandwidth
- Ethernet, TCP/IP, and TLS: reduces throughput to 87.7% under ideal conditions
- Calls to other services (identity provider, AF server, etc.)
- We don't control these

What do we have control over?

- The resources we interact with
- The way we interact with them
 - Which endpoints we call
 - How frequently we call them
 - What communication mechanism we use



Optimize!

- Requests can't escape latency; make fewer requests
- Bandwidth is limited; use less of it
- Server has finite resources; use them more efficiently





Areas of Improvement

Endpoints & Resources



PI Web API Endpoints

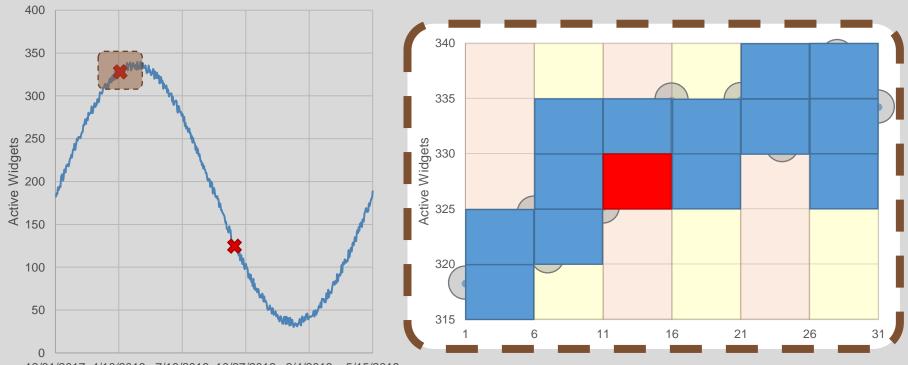
- Some endpoints are designed to improve performance
 - What are they?
 - How do I use them?
 - Which one is appropriate for my use case?



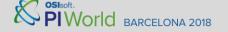




What is plot data?



12/31/2017 4/10/2018 7/19/2018 10/27/2018 2/4/2019 5/15/2019

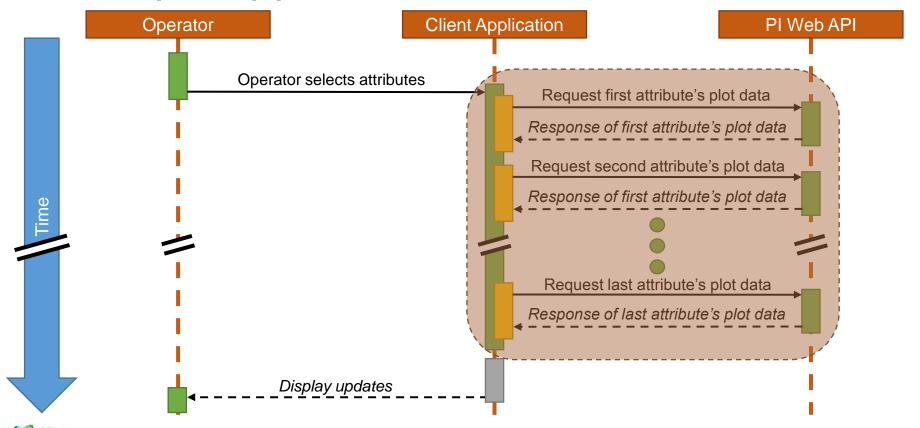




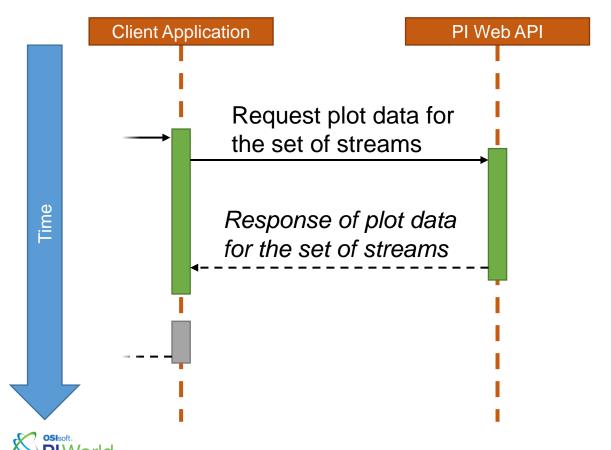
Plot Values (Continued)



Example application's current behavior



PI Web API features: Stream Sets

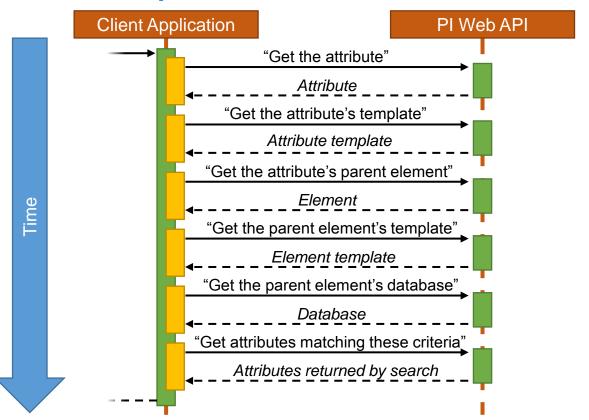


- Use a "Stream Set" request
- Reduced to a single HTTP request
- Many round-trips removed
- PI Web API can optimize backend calls for even better performance





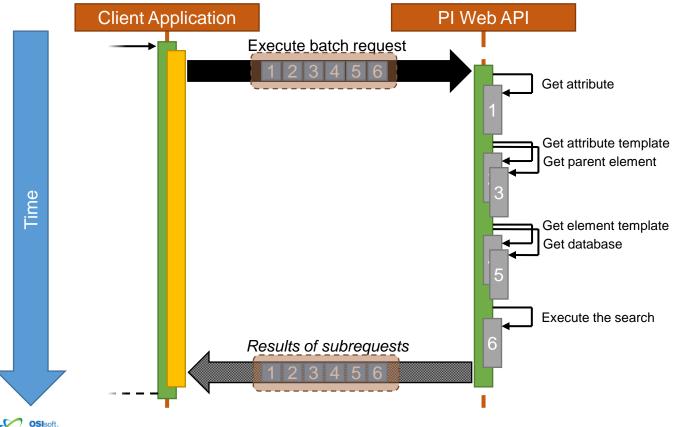
Same problem, different example



- Problem statement:

 "Given an data point on a car, get the same data point on the other cars"
- Formalized as: "Given an attribute, get all attributes using the same attribute template"
- Robust implementation ends up taking 6 requests

Modified to use advanced PI Web API features



- Logic can be bundled into a single Batch request
- PI Web API can parallelize nondependent requests
- Batch subrequests are executed without needing to traverse the network
- Results of the subrequests are sent as a single response
- Now we only need one round-trip: five removed! Free performance!







Areas of Improvement

Communication Mechanisms

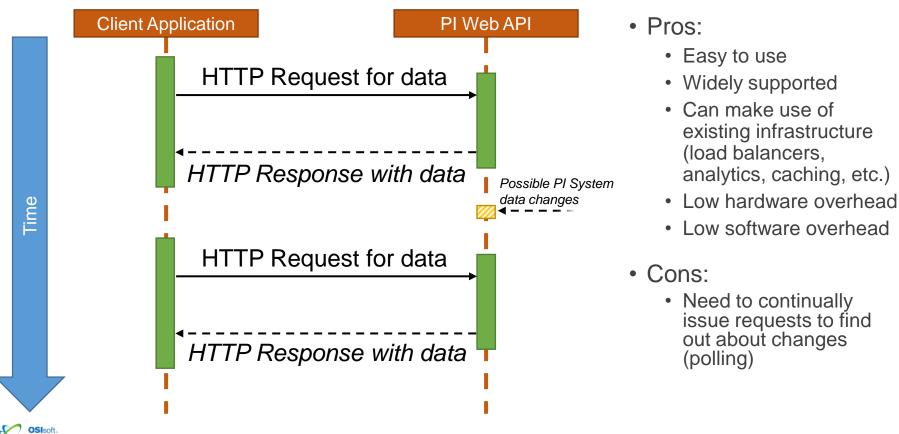


Communication mechanisms

- What are the options?
- Which one should I use?
- How do they impact my application?



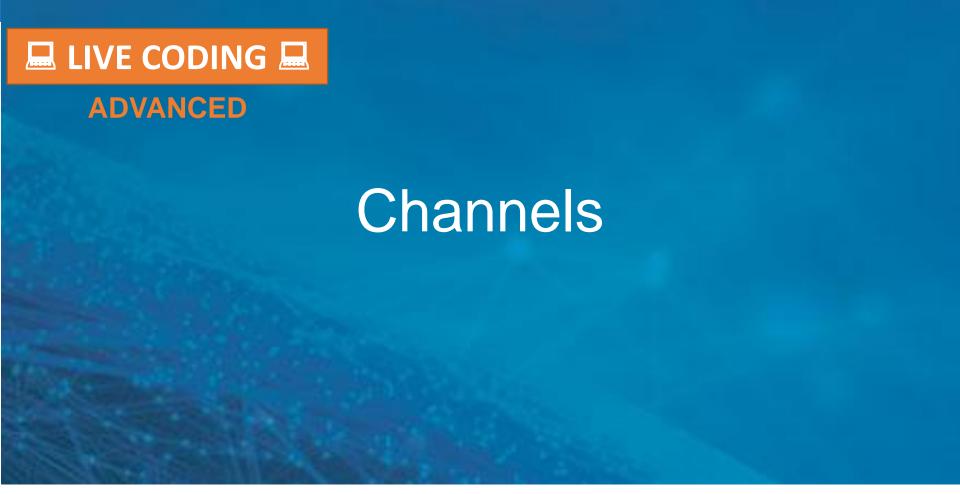
HTTP Requests



WebSockets (using the Channels feature)

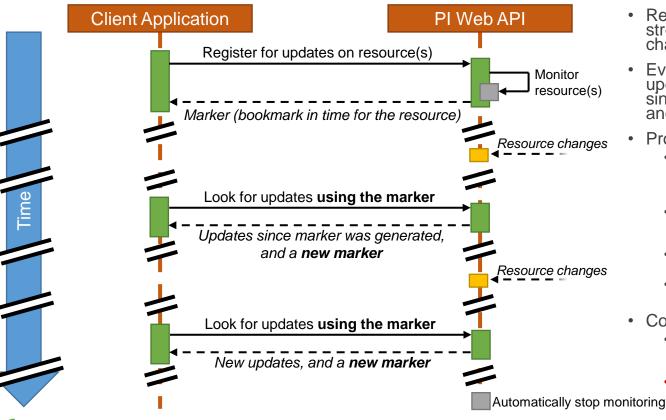
Client Application PI Web API Pros: HTTP Request: upgrade to WebSocket Get informed of changes as they occur: no polling HTTP Response: switch protocols neéded Lower latency Negotiating WebSocket Less protocol overhead: never need more than 14 connection bytes per frame (vs. HTTP headers – still suffer from TCP/TLS/etc.) Message: open WebSocket Asynchronous model – not Resource changes wasting hardware or network resources Message: information about changes Cons: Need client support Resource changes Underlying TCP connection still has network traffic Message: information about changes PI Web API specific: Does not support Claims Based Authentication Message: close WebSocket







Stream Updates (CTP)



- Registers the stream or streamset to be monitored for changes
- Every time you request the updates, you get the changes since the time you registered and a new link to use next time
- Pros:
 - Operates over HTTP get all the benefits of normal HTTP requests (infrastructure, library support, etc.)
 - Response sizes are much smaller than polling (only getting changes)
 - Uses less server & network resources than polling
 - · Works with Claims Based Authentication
- Cons:
 - Client application needs to actively check for changes (not as easy as Channels)
 - Registrations are per Web API instance (need sticky sessions)







GitHub: https://github.com/osisoft/PI-Web-API-PIWorld-2018-highly-performant-applications



PI Web API AFSearch Functionality

- Introduced as part of PI Web API 2017 R2
- Uses AF Search syntax
- As of PI Web API 2018, the following search types are supported:
 - Analyses
 - Analysis Templates
 - Attributes
 - Elements
 - Event Frames
 - Notification Rules
 - Notification Rule Templates
- Much better performance, especially for use cases where users frequently re-execute searches
- Uses fewer resources across the PI System



PI Web API Configuration Tweaks

Name	Description	Use Case
		When a very high volume of PI System data read requests are expected (ex. multiple Recorded, Plot, or interpolated calls are outstanding at any given time), higher values give better performance.
AFCacheRefreshHoldoffTime	cached) data.	Note: this feature can result in returned data being stale by at most the specified value.
AFSearchCacheInterval	,	When the same search occurs frequently, but the results are not expected to change often, higher values give better performance.
AFSearchCacheTimeout	The amount of time (in seconds) to wait before clearing a cached search result.	When the same same search occurs frequently, higher values give better performance.
		If your application typically returns very few results for searches, then a small page size gives better performance.
AFSearchPageSize		If your application typically returns many results for searches, then a large page size gives better performance.
ChannelPollingInterval	How often (in milliseconds) each Channel will notify listeners of PI/AF changes.	Reduce network traffic when changes to a monitored resource occur in rapid succession.
DisableWrites	Prevents the PI Web API from writing to PI/AF.	Increase security for publicly-accessible PI Web API systems.
		When CORS is enabled, increasing this value will give better performance on high-latency connections for well-behaved clients.
PreflightMaxAge		Note: if CORS settings change, this setting can reduce security until applications refresh their cached configurations.
RateLimitDuration	A period of time (in seconds) that a client is bound by the RateLimitMaxRequests.	Reduce network traffic and PI System load due to poorly behaved or malicious clients.
RateLimitMaxRequests		Reduce network traffic and PI System load due to poorly behaved or malicious clients.
WebIDType	Changes the default Web ID type that PI Web API will respond with.	Setting this value to IDOnly will give better performance, at the cost of reduced AF hierarchy flexibility.
		While migrating systems to newer versions of the PI Web API, changing this value will prevent legacy applications from encountering unexpected types of Web IDs. Note: many newer features (ex. Notifications) require Web ID 2.0. These features will stop working if
	<u> </u>	this value is changed.



Suspect Endpoints

- Highly suspect:
 - AnalysisRules/{webId}/AnalysisRules
 - Attributes/{webId}/Attributes
 - Elements/{webId}/Attributes
 - EventFrames/{webId}/Attributes
- Sometimes suspect:
 - Non-adhoc StreamSet calls

